

Principles of Computer Science

Sorting Linked Lists

Sorting Linked Lists

- Assumes that contents are objects that can be compared.

```
class Student {
    ...

    int compareByName(Student another) {
        return this.name.compareTo(another.name);
    }

    int compareByGrade(Student another) {
        if(this.grade == another.grade)
            return 0;        // this is equal to the other
        else if( this.grade < another.grade )
            return -1;      // this less than the other
        else
            return 1;      // this greater than the other
    }
}
```

Sorting Linked Lists

- **Out of Place Sorting**

- Produces a new linked list whose elements are sorted
- The current list is unchanged

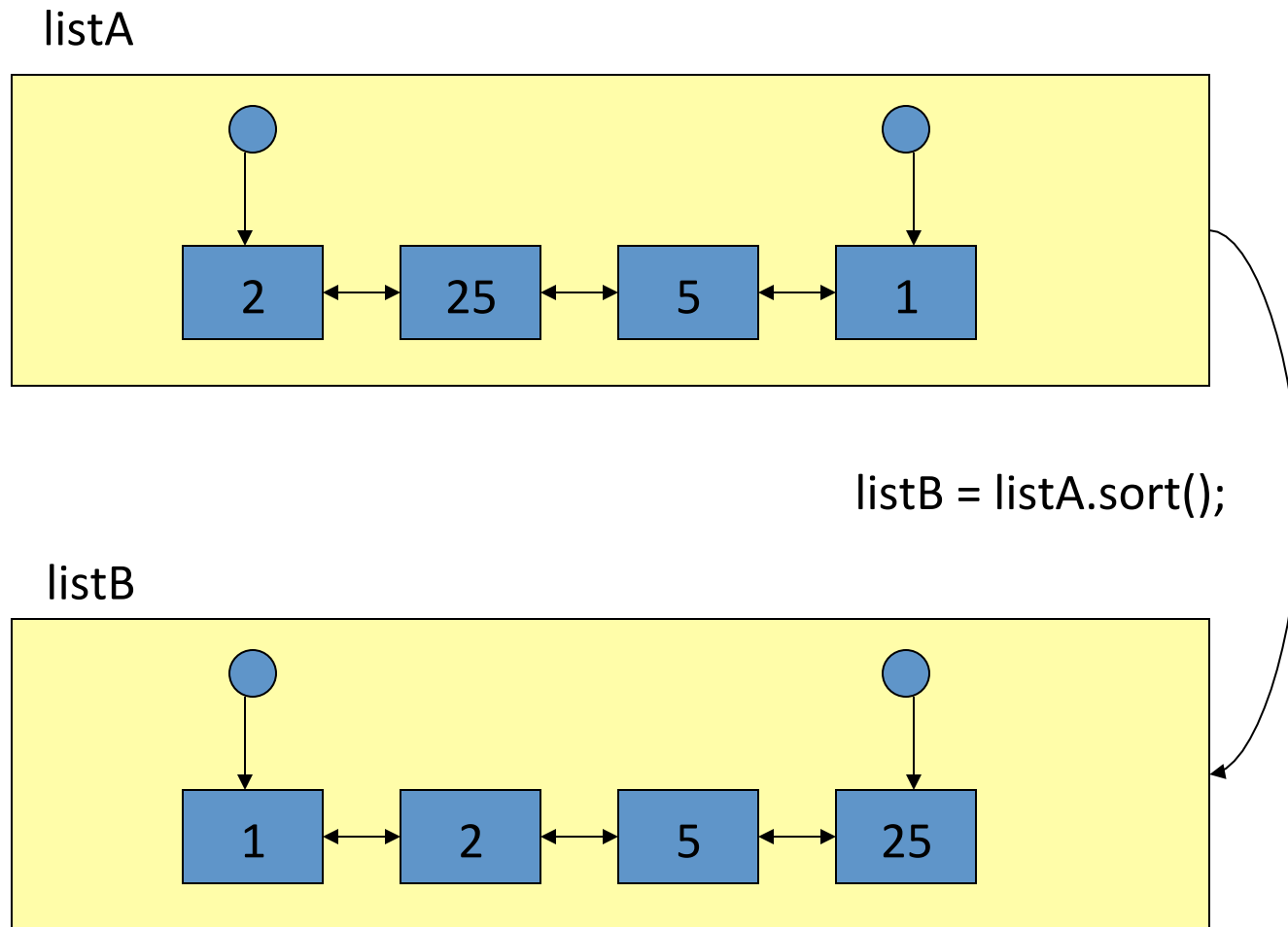
```
class DoubleLinkedList {  
    ...  
    DoubleLinkedList sort() {  
        ...  
    }  
}
```

- **In Place Sorting**

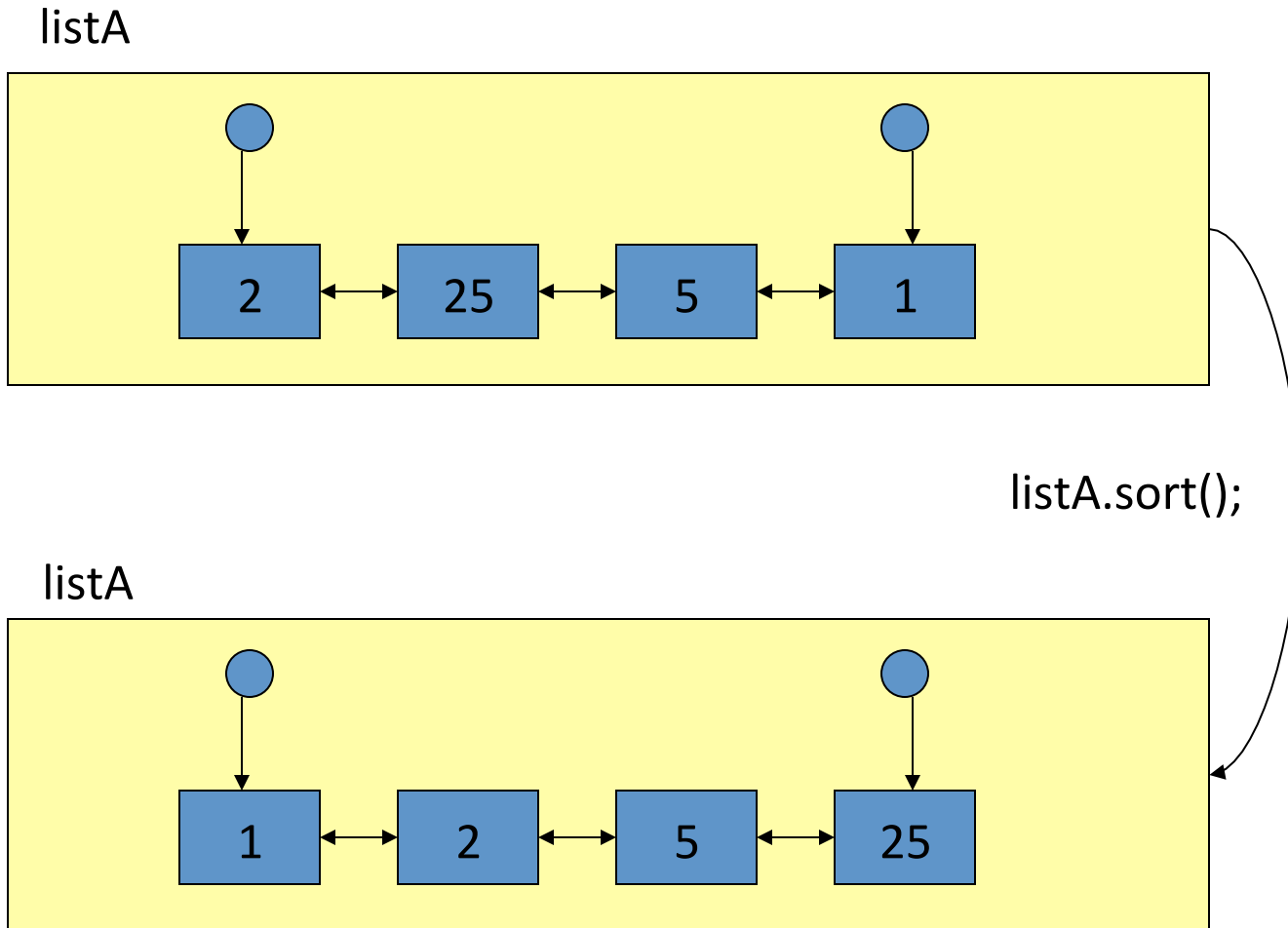
- The current list is modified and its elements are now sorted

```
class DoubleLinkedList {  
    ...  
    void sort() {  
        ...  
    }  
}
```

Out of Place Sorting



In Place Sorting



Implementing Out of Place Sorting

```
class DoubleLinkedList {
    ...
    private ListElement nextGreater(ListElement elem) {
        ListElement cursor = this.firstElement;
        ListElement result = null;
        while( cursor != null ) {
            // process only elements bigger than elem
            if(cursor.compareTo(elem) > 0) {
                // check if cursor is smaller than result
                if(result == null)
                    result = cursor;
                else
                    if(cursor.compareTo(result) < 0) result = cursor;
            }
            cursor = cursor.next;
        }
        return result;
    }
}
```

Implementing Out of Place Sorting

```
class DoubleLinkedList {
    ...
    private ListElement smallest {
        ListElement cursor = this.firstElement;
        ListElement result = null;
        while( cursor != null ) {
            if( result == null )
                result = cursor;
            else {
                if(cursor.compareTo(result) < 0)
                    result = cursor;
            }
            cursor = cursor.next;
        }
        return result;
    }
}
```

Implementing Out of Place Sorting

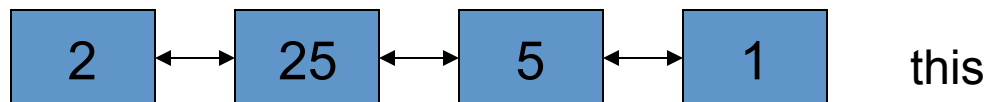
```
class DoubleLinkedList {
    ...
    public DoubleLinkedList sort() {
        DoubleLinkedList newList = new DoubleLinkedList();
        ListElement elem = this.smallest();
        while(elem != null) {
            newList.add(elem);
            elem = this.nextBigger(elem);
        }
        return newList;
    }
}
```


Implementing Out of Place Sorting

```
class DoubleLinkedList {  
    ...  
    public DoubleLinkedList sort() { ... }  
    private ListElement smallest() { ... }  
    private ListElement nextBigger() { ... }  
}
```

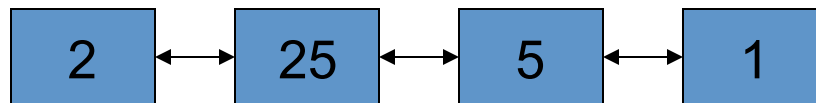
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    ...  
    public DoubleLinkedList sort() {  
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            newList.add(elem);  
            elem = this.nextBigger(elem);  
        }  
        return newList;  
    }  
}
```



Implementing Out of Place Sorting

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        while(elem != null) {  
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            elem = this.nextBigger(elem);  
        }  
        return newList;  
    }  
}
```

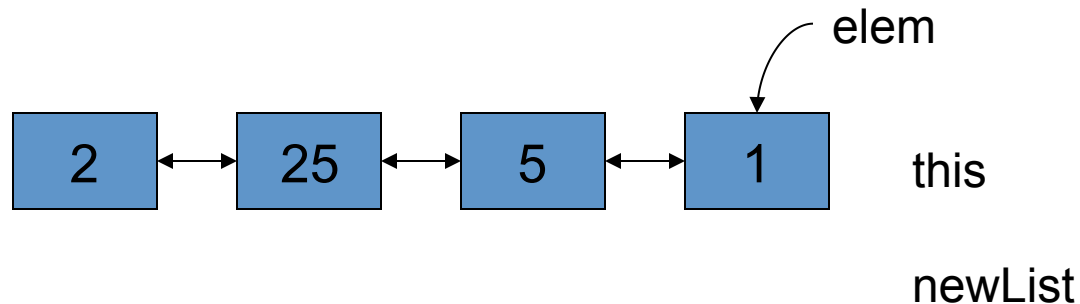
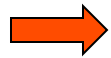


this

newList

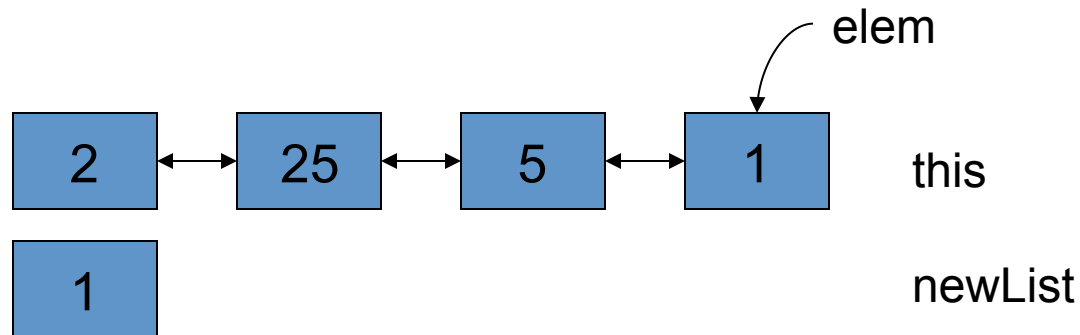
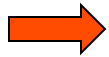
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            elem = this.nextBigger(elem);  
        }  
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    }  
}
```



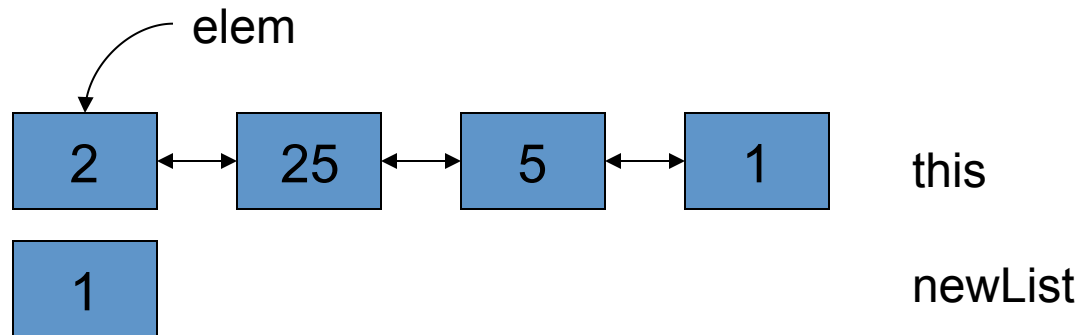
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```



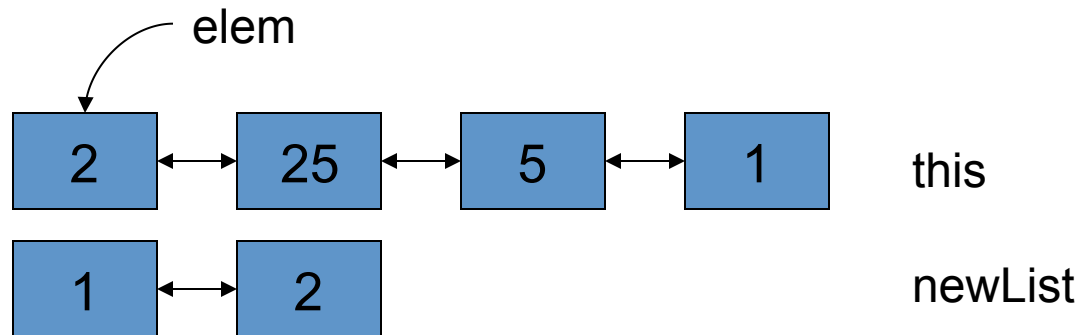
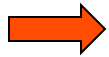
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            elem = this.nextBigger(elem);  
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    }  
}
```



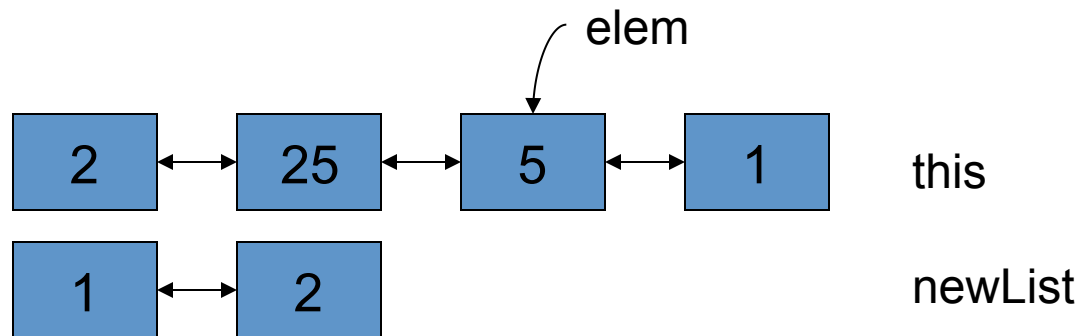
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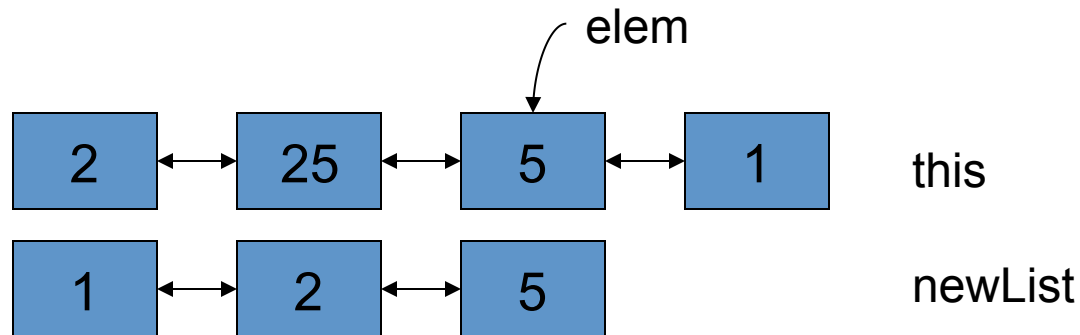
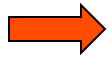
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```



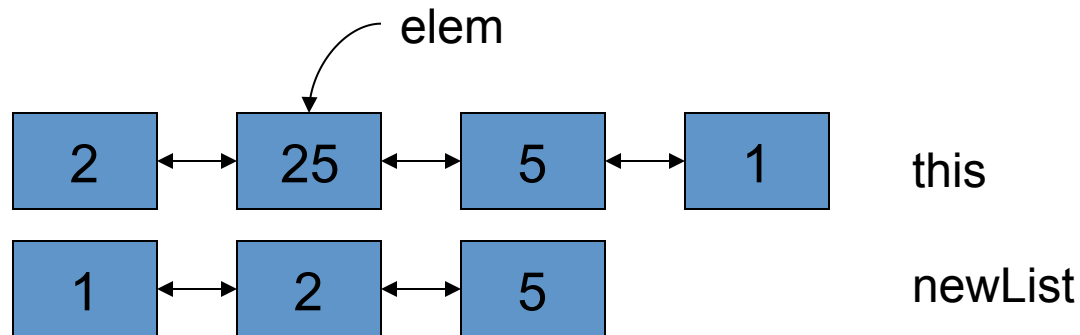
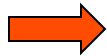
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        }  
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    }  
}
```



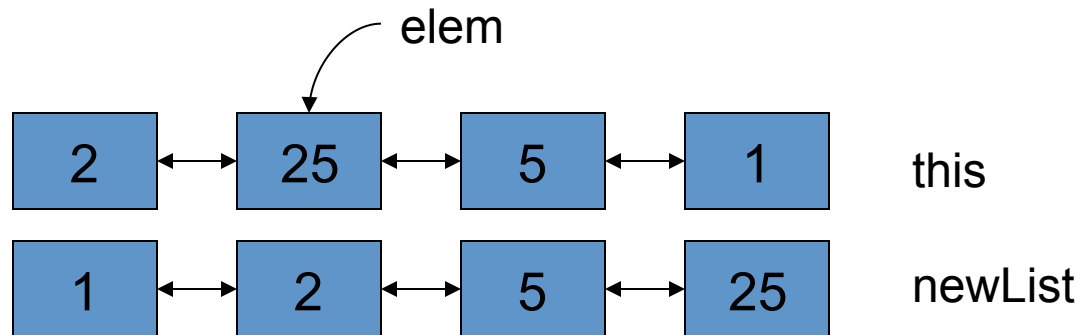
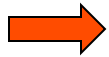
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        }  
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    }  
}
```



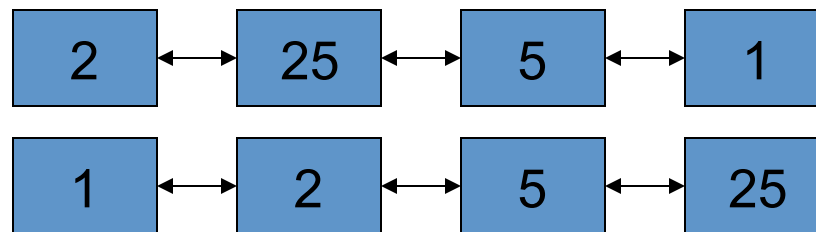
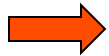
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Implementing Out of Place Sorting

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}
```



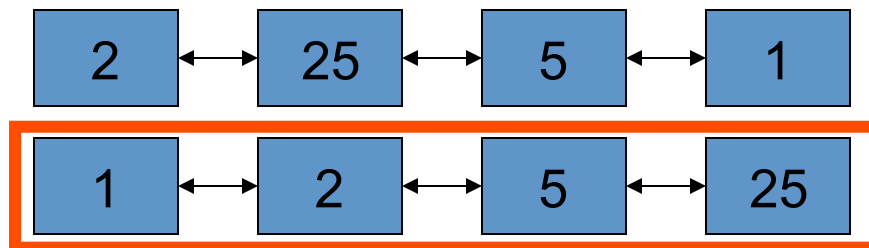
this

newList

elem
null

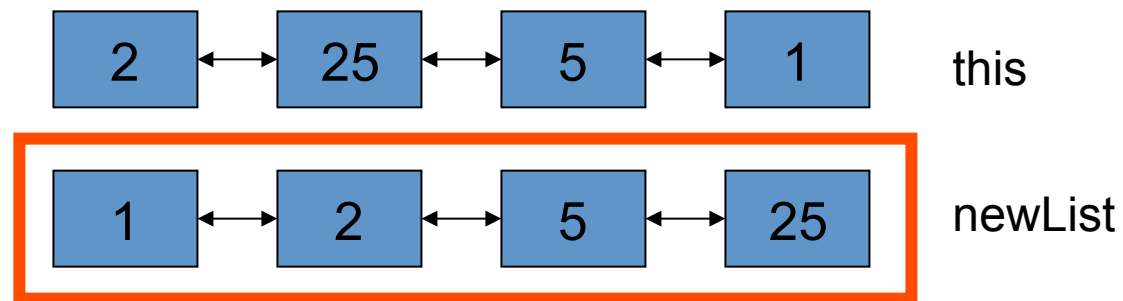
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        }  
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    }  
}
```



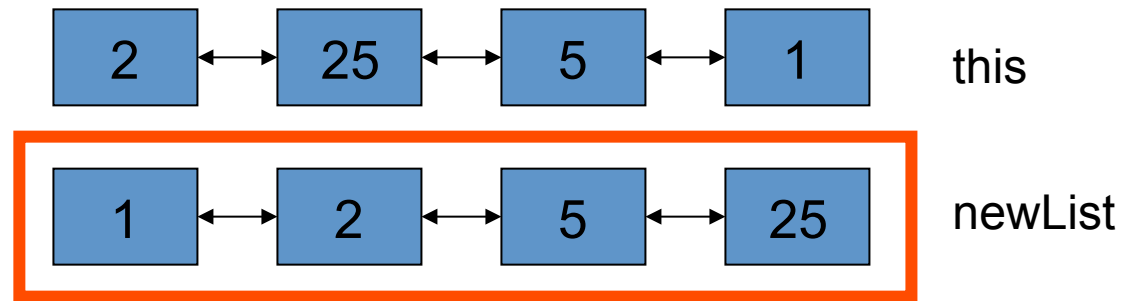
elem
this null
newList

Out of Place Sorting



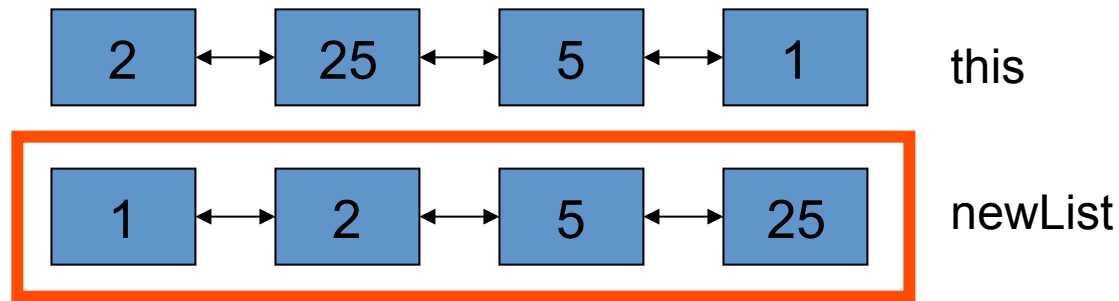
- Is this algorithm correct? Can you think of a case where this algorithm will fail?

Out of Place Sorting



- Is this algorithm correct? Can you think of a case where this algorithm will fail?
- What happens when there are duplicate items in the list?

Out-of-Place Sorting



- Is this algorithm correct? Can you think of a case where this algorithm will fail?
- What happens when there are duplicate items in the list?
- **The algorithm **cannot** handle duplicate items**

Out of Place Insert Sort

- Complexity Analysis
 - Time complexity
 - Space complexity

Out of Place Insert Sort

- Time Complexity
 - There are **N** elements in the original list.
 - Assuming NO DUPLICATES
 - ```
while (elem != null) {
 . . .
 elem = this.nextGreater(elem)
}
```

iterates at most **N** times.
  - In each iterator, we call `this.nextGreater(elem)` once.
  - $T_{\text{sort}}(\mathbf{N}) = \mathbf{N} * T_{\text{nextGreater}}(\mathbf{N})$

# Implementing Out of Place Sorting

```
class DoubleLinkedList {
 ...
 private ListElement nextGreater(ListElement elem) {
 ListElement cursor = this.firstElement;
 ListElement result = null;
 while(cursor != null) {
 // process only elements bigger than elem
 if(cursor.compareTo(elem) > elem) {
 // check if cursor is smaller than result
 if(result = null)
 result = cursor;
 else
 if(cursor.compareTo(result) < 0) result = cursor;
 }
 cursor = cursor.next;
 }
 return result;
 }
}
```

# Implementing Out of Place Sorting

```
class DoubleLinkedList {
 ...
 private ListElement nextGreater(ListElement elem) {
 ListElement cursor = this.firstElement;
 ListElement result = null;
 while(cursor != null) {
 // process only elements bigger than elem
 if(cursor.compareTo(elem) > elem) {
 // check if cursor is smaller than result
 if(result = null)
 result = cursor;
 else
 if(cursor.compareTo(result) < 0) result = cursor;
 }
 cursor = cursor.next;
 }
 return result;
 }
}
```

$$T_{\text{nextGreater}}(N) = N$$

# Out of Place Insert Sort

- Time Complexity
  - There are **N** elements in the original list.
  - Assume NO DUPLICATES
  - while (elem != null) {
    - ...  
elem = this.nextGreater(elem)
  - }  
iterates at most **N** times.
  - In each iterator, we call this.nextGreater(elem) once.
  - $T_{\text{sort}}(\mathbf{N}) = \mathbf{N} * T_{\text{nextGreater}}(\mathbf{N})$
  - $T_{\text{sort}}(\mathbf{N}) = \mathbf{N} * \mathbf{N} = \mathbf{N}^2$

# Out of Place Sorting

- Space complexity
  - how much space is needed if the original list contains **N** elements?
  - The newList contains N elements
- Space complexity of sort() is **N**.
- Requires linear space to sort the original list.

# In Place sorting

- Modifies the linked list without creating a new list.
- The original ordering of elements is **lost**.
- Saves space.
- ```
class DoubleLinkedList {  
    public void sortInPlace();  
}
```

In Place Sorting: Bubble sort

```
class DoubleLinkedList {
    ...
    private void swapWithNext(ListElement elem) { ... }
    public int size() { ... }
    public void bubbleSort() {
        while( true ) {
            boolean outOfOrder = false;
            ListElement cursor = this.firstElement;
            for(int I=0; I < this.size() - 1; I ++ ) {
                if(cursor.compareTo(cursor.next) > 0) {
                    this.swapWithNext(cursor);
                    outOfOrder = true;
                } else
                    cursor = cursor.next;
            }
            if(! outOfOrder) break;
        }
    }
}
```


Exercise: run through the code

```
class DoubleLinkedList {
    ...
    private void swapWithNext(ListElement elem) { ... }
    public int size() { ... }
    public void bubbleSort() {
        while( true ) {
            boolean outOfOrder = false;
            ListElement cursor = this.firstElement;
            for(int I=0; I < this.size() - 1; I ++ ) {
                if(cursor.compareTo(cursor.next) > 0) {
                    this.swapWithNext(cursor);
                    outOfOrder = true;
                } else
                    cursor = cursor.next;
            }
            if(! outOfOrder) break;
        }
    }
}
```

Summary

- Look at an implementation of doubly linked list
- Out-place sorting
- In-place sorting
- More study about sorting algorithms